United Nations Pavillion - World Expo 2030

Group One presents 193 United

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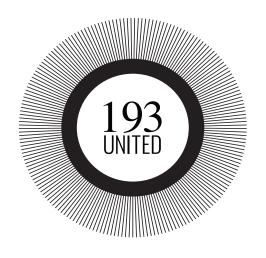
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Museum Studies Consultant:

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What is 193 United?

There are 193 nations in the United Nations: this exhibit will focus on the power and progress that occurs when people and countries are unified.



*A fun fact is that 193 is a prime number. It can not be divided.

Before we dive into assets, floorplans, and installations, it's important we define the UN's goals and actions –

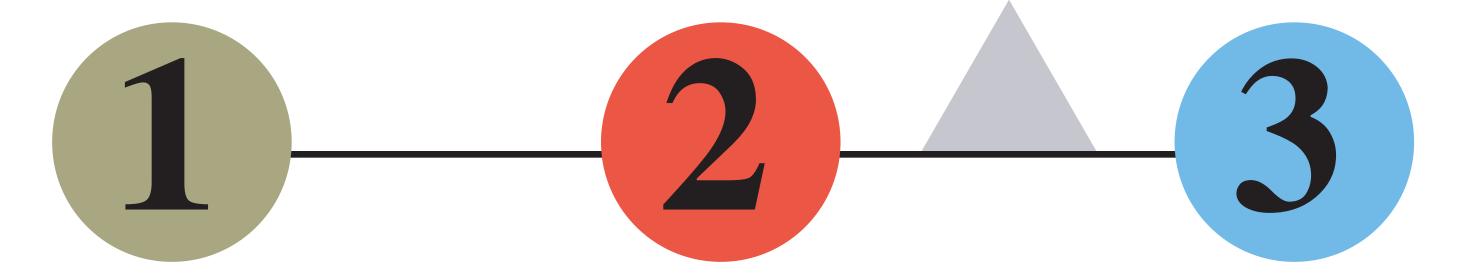
The 193 members of the United Nations exist to:

- 1. Unite all people across the world as one common human race
- 2. Prevent misinformation, hate, and wars to divide people
- 3. Develop solutions for humanity's hurdles

We decided these UN's objectives can be the inspiration for the exhibit narrative:

narrative climax:

We are taught to reject divisive material and embrace unity

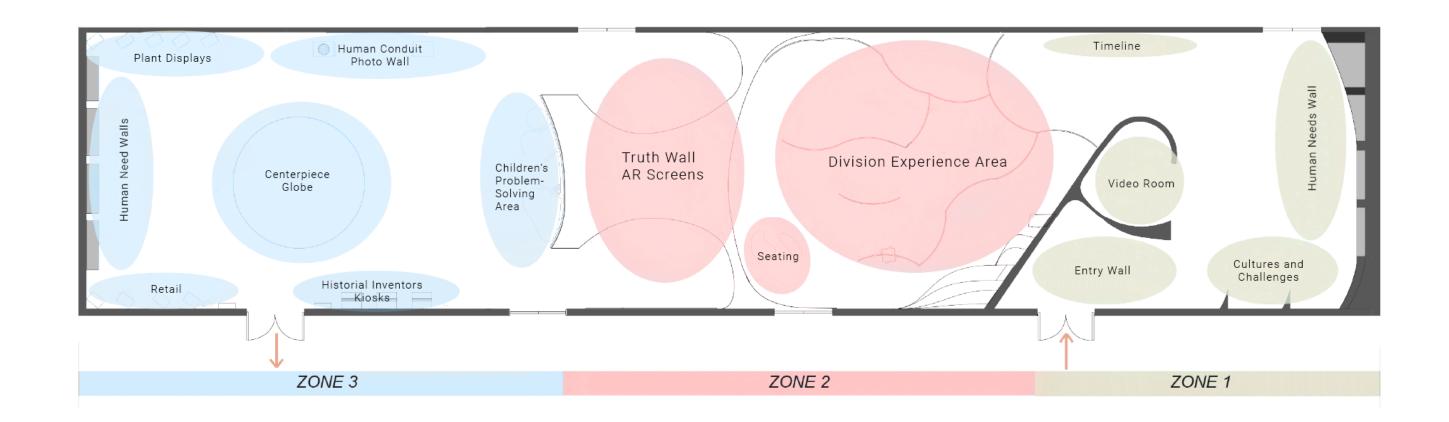


We begin as one peoples, all sharing the same needs as each other

Sources attempt to divide and disrupt our commonality

We are shown the progressions, advancements, and inventions that can be made when people make a united effort.

The UN's objectives also are the inspirations for our 3 zones:





An area for the audience members to discover their similarities

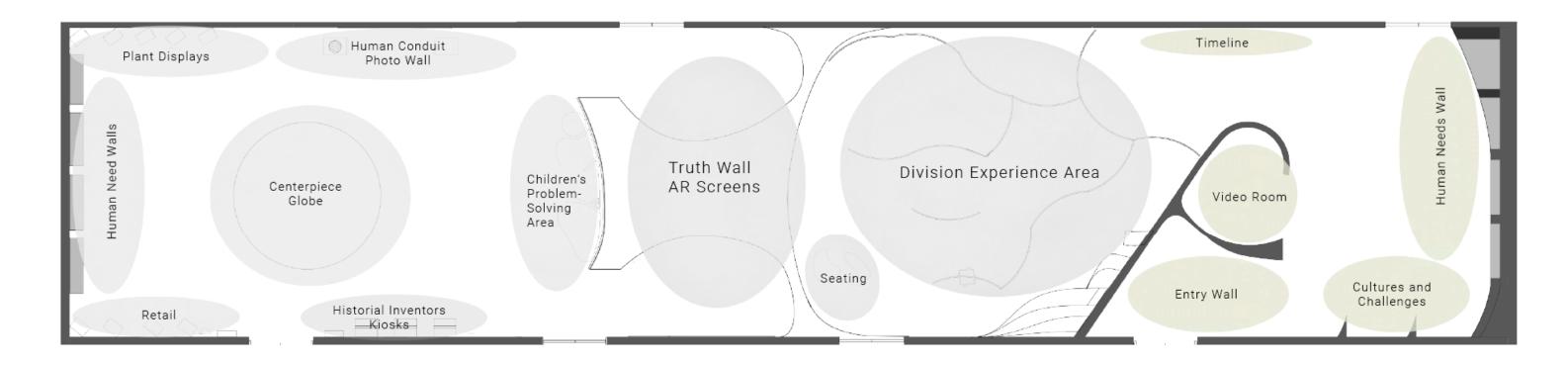


An area to contemplate the negatives that arise when people are divided.

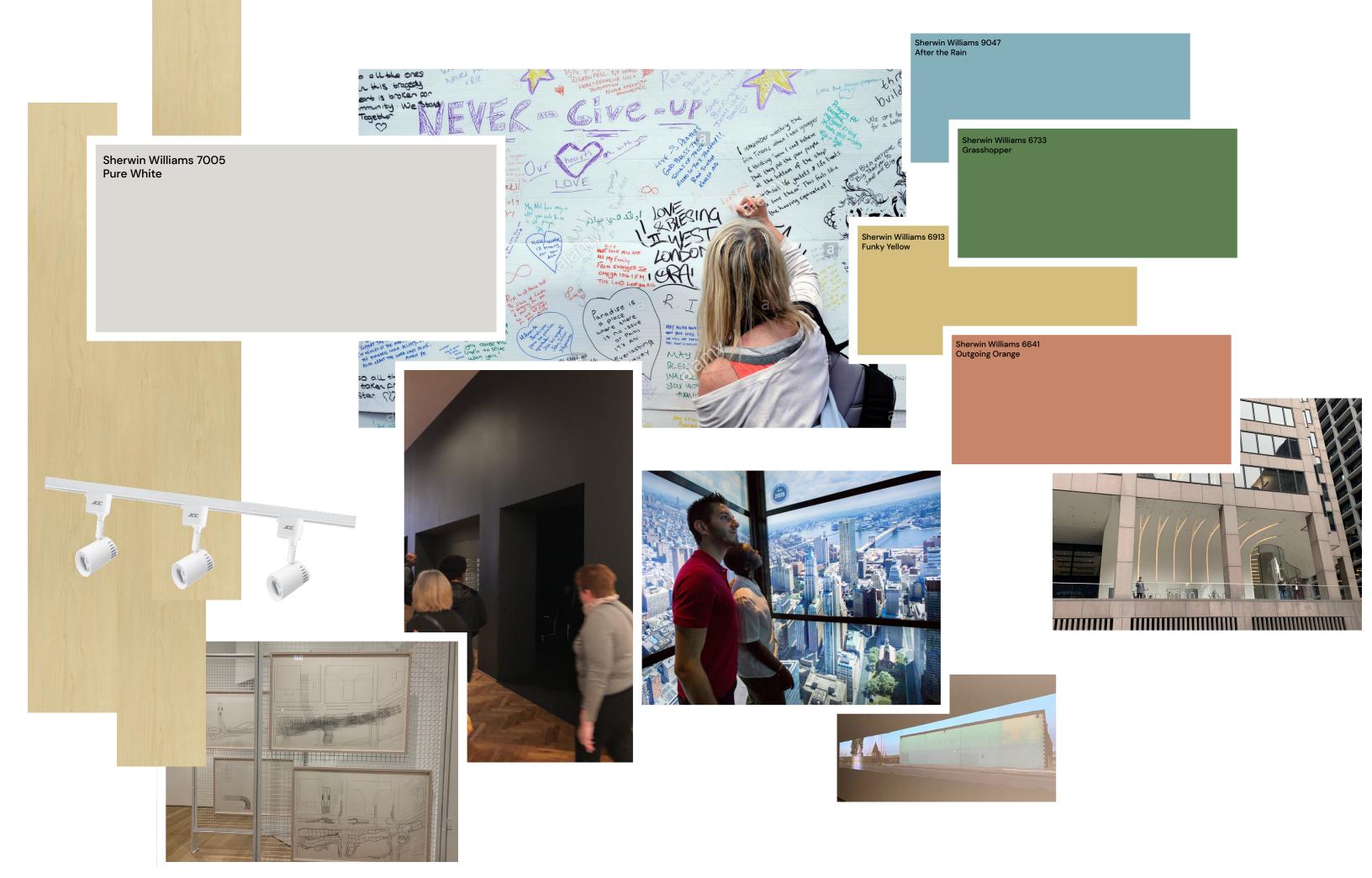


An area for conflict to be solved by means of collaboration innovation





An area for the audience members to discover their similarities



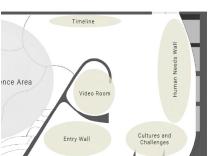
The Entrance

The entrance to our exhibit should let the audience know the expectations and etiquette for the exhibit.

In our case, we wanted to

- Encourage the audience interact with the exhibit
- Encourage the audience to interact with each other
 - Encourage the audience to take pictures





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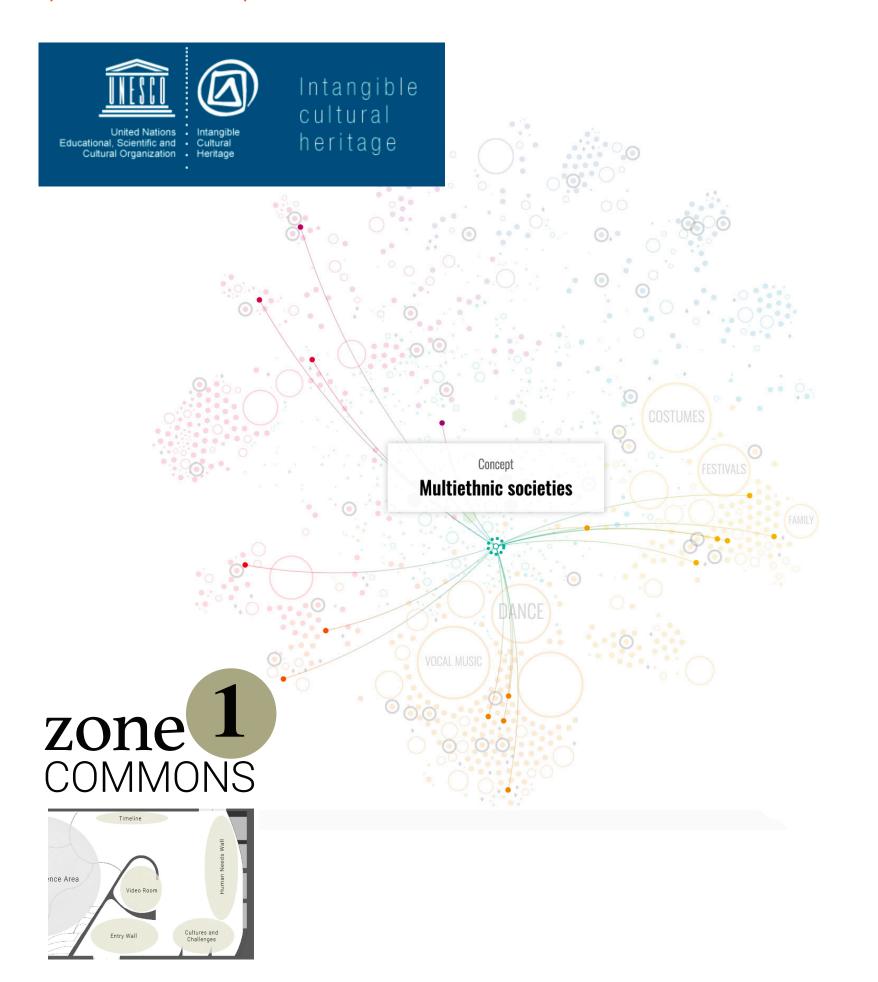
There are 193 countries in the United Nations.

There are so many commonalities between them, and together they can accomplish great things

Inclusive Cultures and Challenges

This area includes stories and cultures from three different parts of the world, each with a message of inclusivity and different challenge for the audience members to familiarize themselves with the people around them.





1. Carnival of Barranquilla

Every year before lent, the city of Barranquilla in Colombia celebrates its vast and wide heritage of European, African, and indigenous peoples by throwing a huge carnival and preforming dance.

CHALLENGE: Dance with a stranger.

2. Joking Relationships in Niger

In Niger, people from different communities are treated like family in the way that they playfully taunt at each other. This is a form of peace-making as it makes fun of conflict and war.

CHALLENGE: Lovingly taunt or make a silly face at another audience member.

3. Secret Society of the Kôrêdugaw

In Mali, wisdom is passed down from elder to youth via a ritual that trains and prepares them to cope and deal with social problems. This ritual is given to anyone who requests, regardless of heritage, race, or cultural background.

CHALLENGE: Leave a bit of wisdom on the wall.

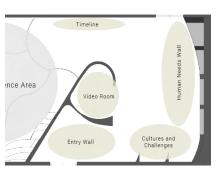




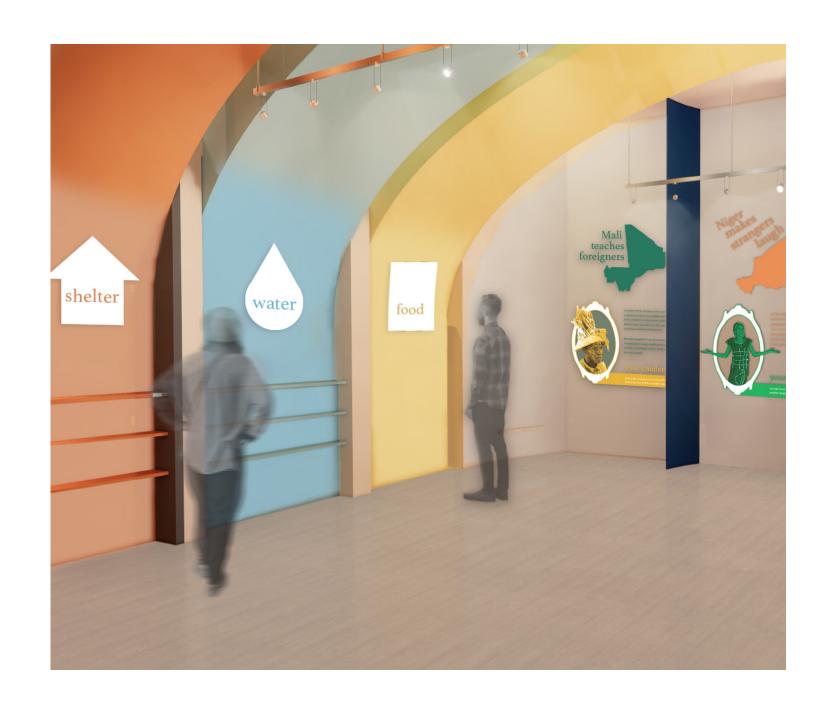












Universal Human Needs Walls

All humans across the globe require food, water, shelter, and emotional fulfillment in order to live. These walls intend to show how different cultures in different geographies adapt and interpret each need



Presented on this wall are different methods and norms of eating from all across the globe.





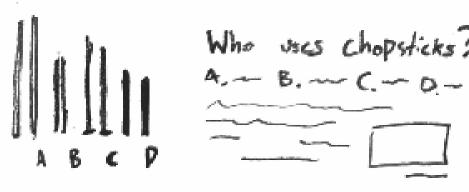
shelter







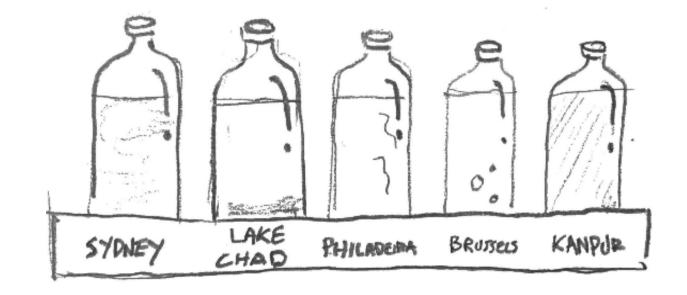




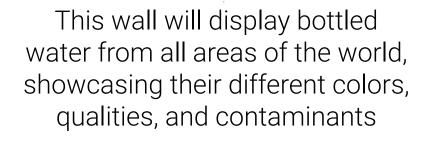




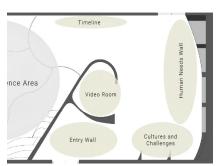














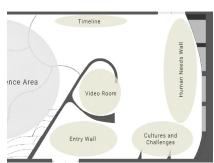




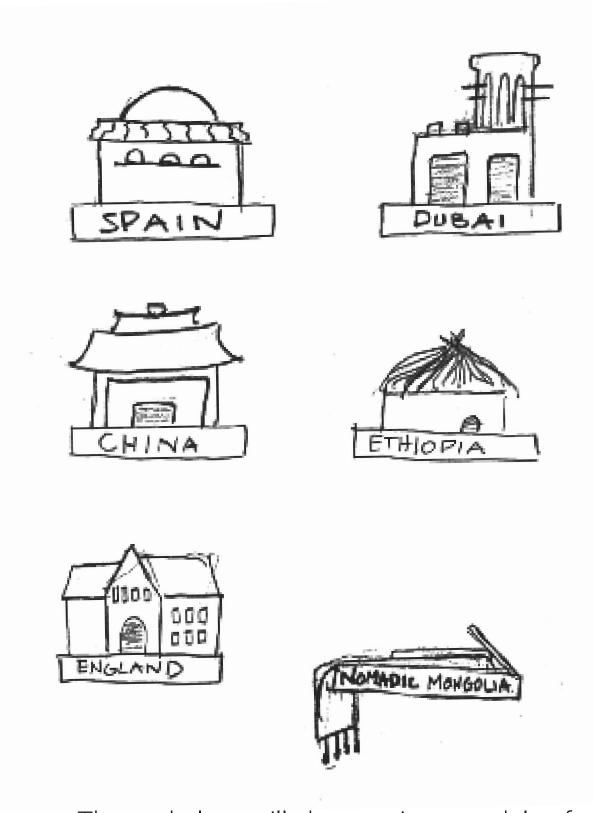








ful – fill – ment



These shelves will show various models of homes from various regions, and can discuss how architecture adapts to its enviornment.

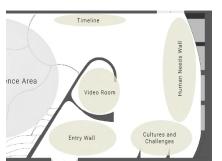




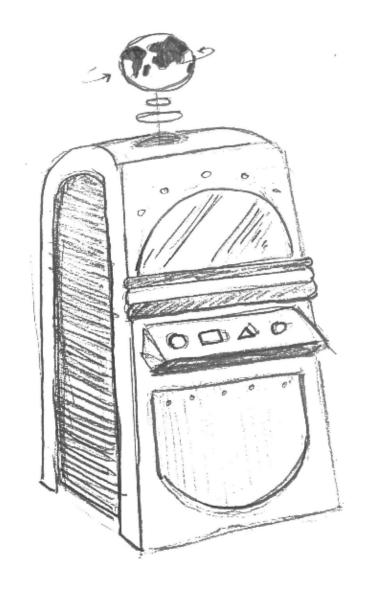




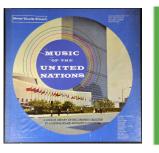




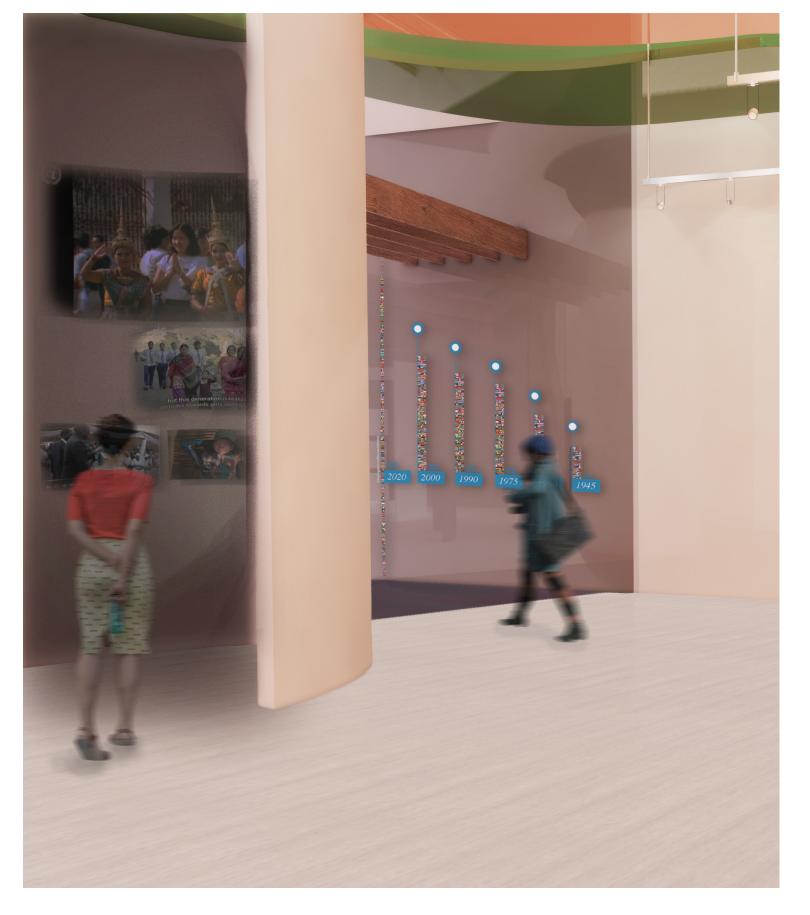




Creativity and emotional expression is essential to human health, and humans are expressive when they are healthy. To show this, headphones will be mounted to this wall to play various songs in various languages from various regions of the globe.





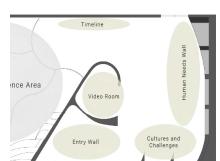


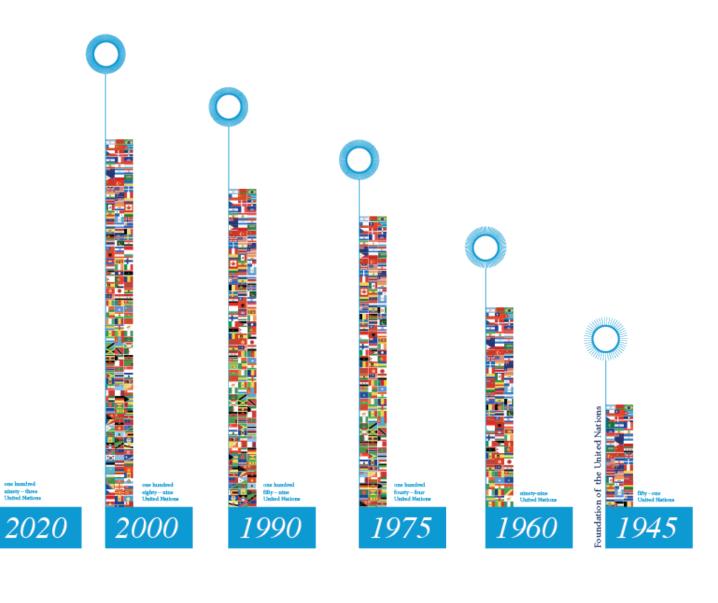
Voices of the World Video Area

Within a round contained space, many screens display media from around the world. The reason for this is to show that every nation has a voice to project, and that every nation should be able to share that voice with the rest of the world.

Media was chosen from the UN's library of documentary videos.



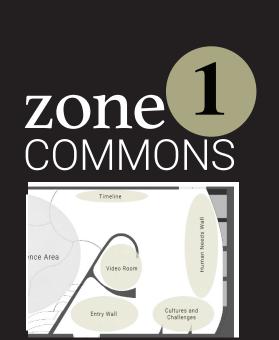




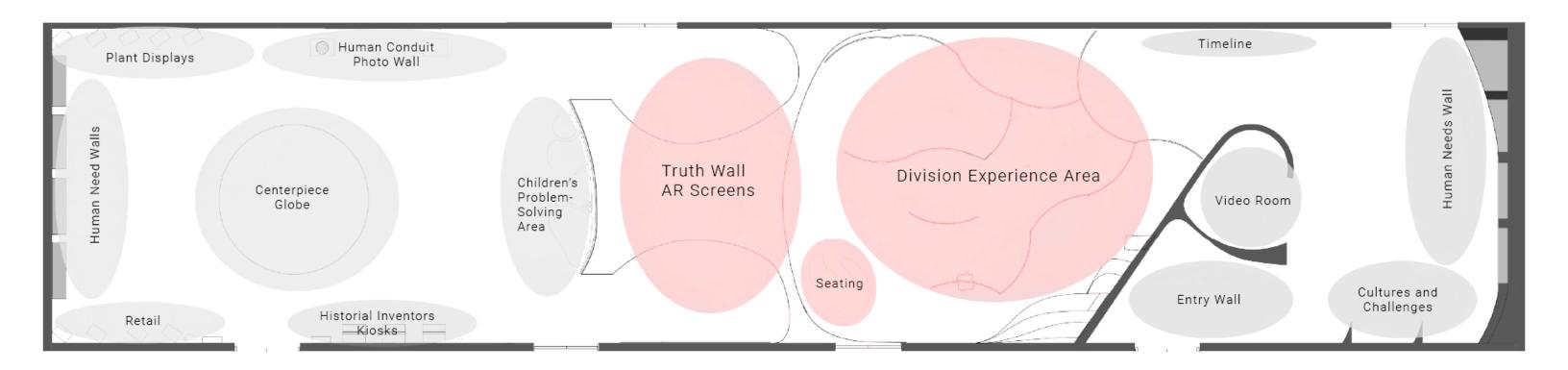
Flag Timeline of the UN

The timeline exhibited will show the gradual addition of all 193 flags in the UN, including the changes in government throughout the years.

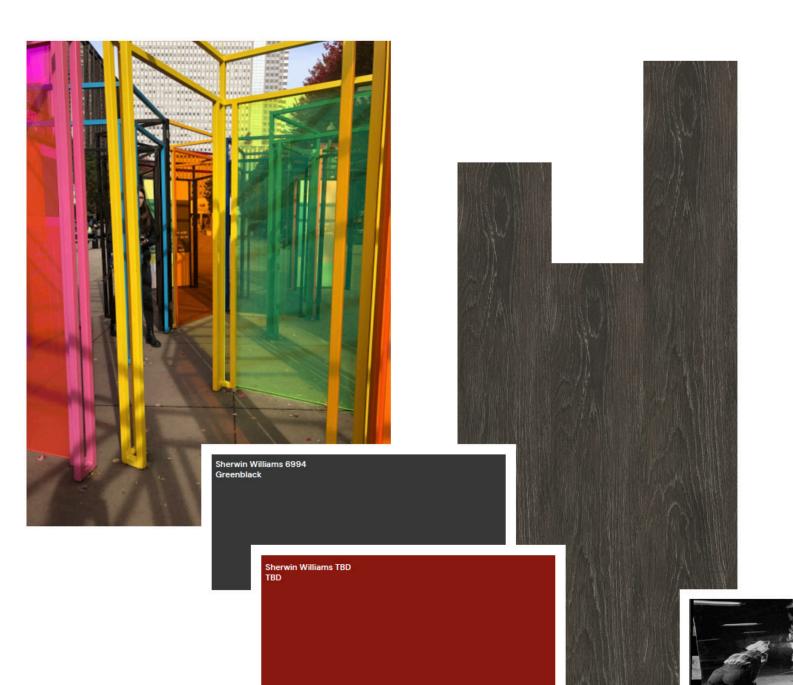
This timeline leads the audience to the year 2020, as well as a message to reject divison - leading into Zone 2.

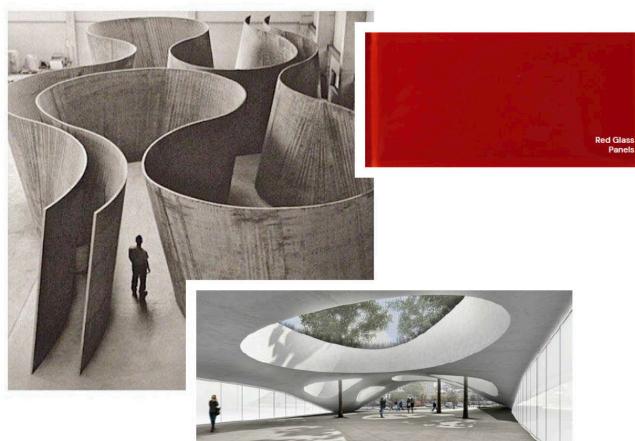






An area to contemplate the negatives that arrise when people are divided.



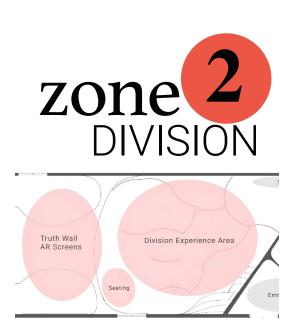






Division Experience

Using glass and solid panels, we break up the audience, allowing them to follow whatever path they may choose. Along the way, they will encounter relevant information on the topic of division as well as installations to demonstrate our points.





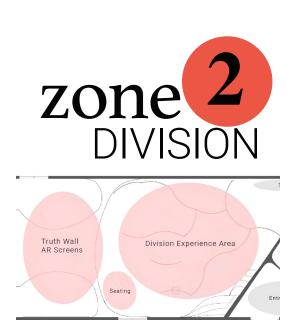


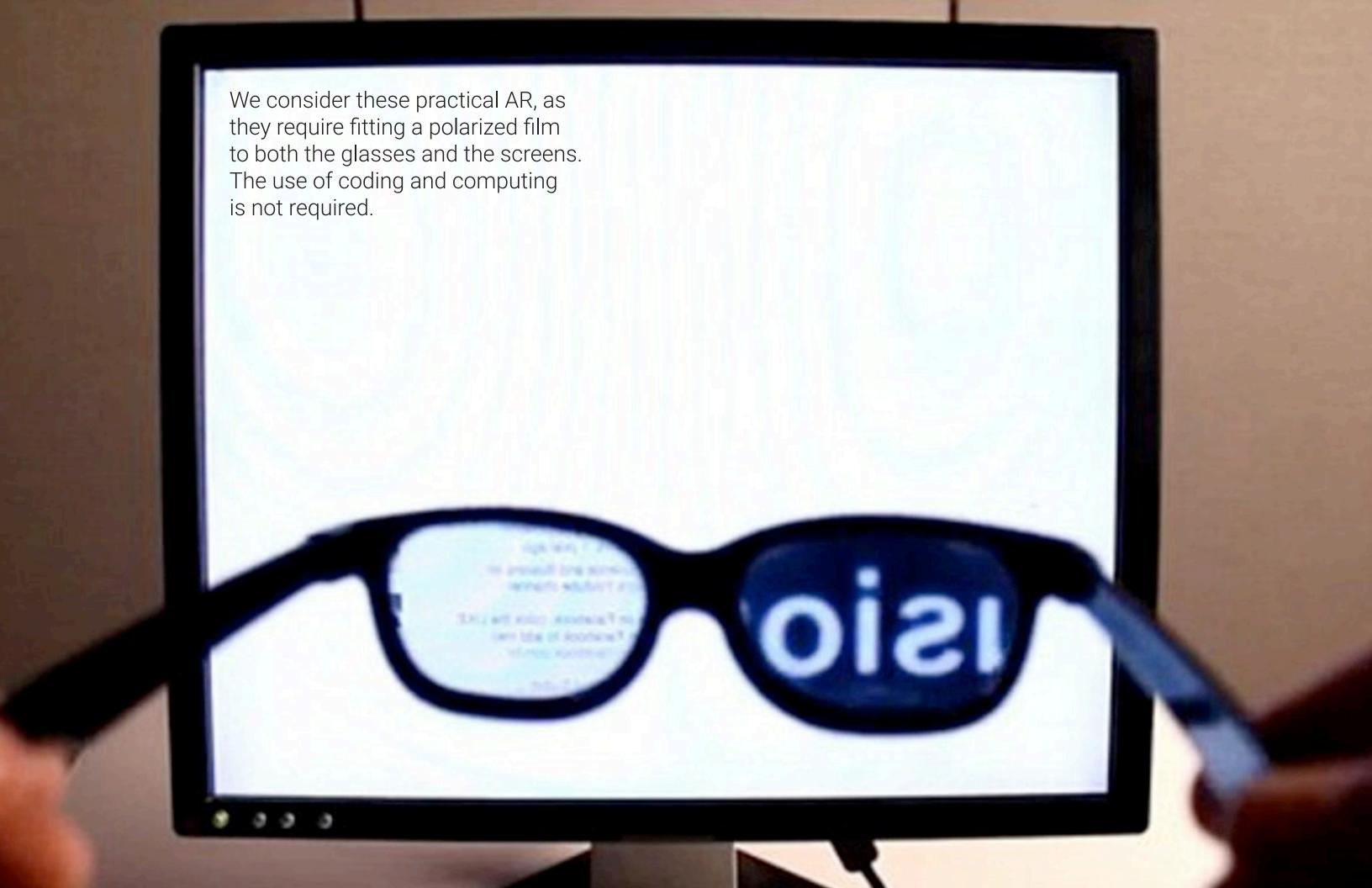
AR - Truth Seeing Glasses

In the climax of the exhibit, white screens fill the walls, beaming light onto a central pillar of glasses in the middle. It reads:

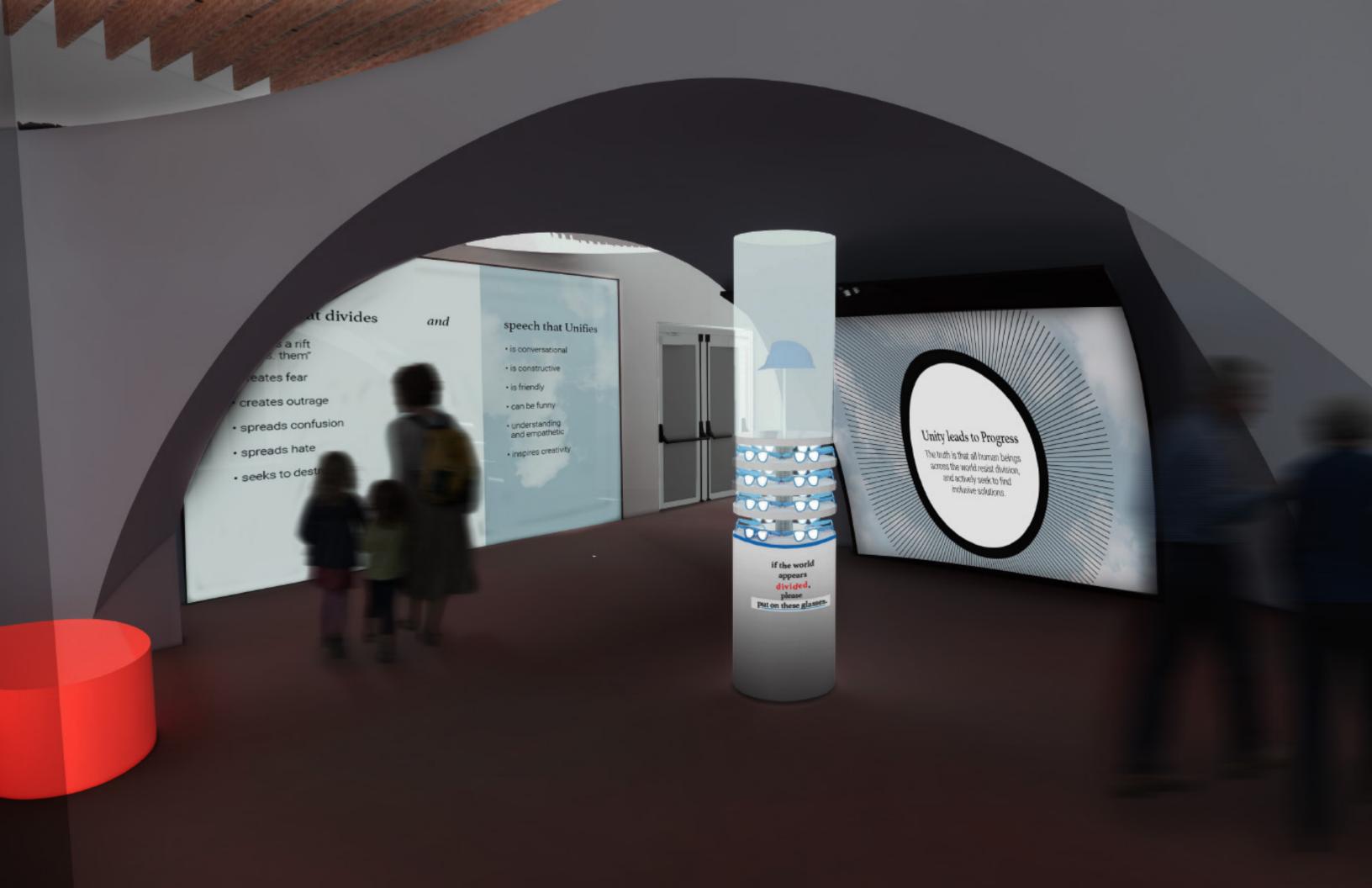
"If the world appears divided, please put on these glasses"

When equipped, the glasses will reveal that the screens were polarized, and actually display truthful messages of peace and unity.



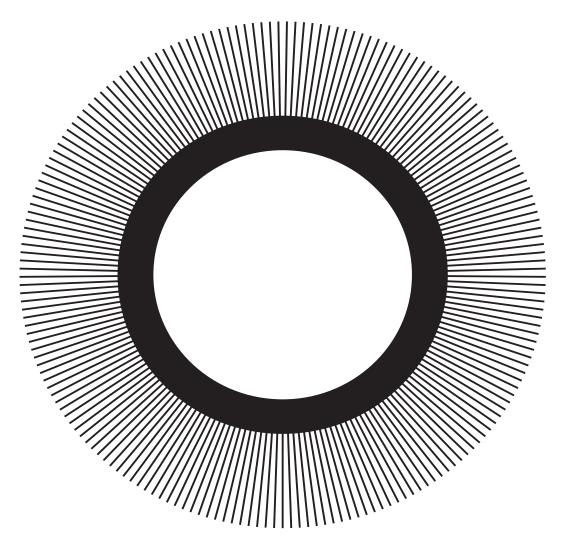




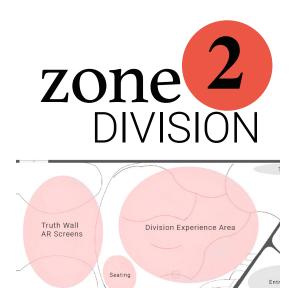




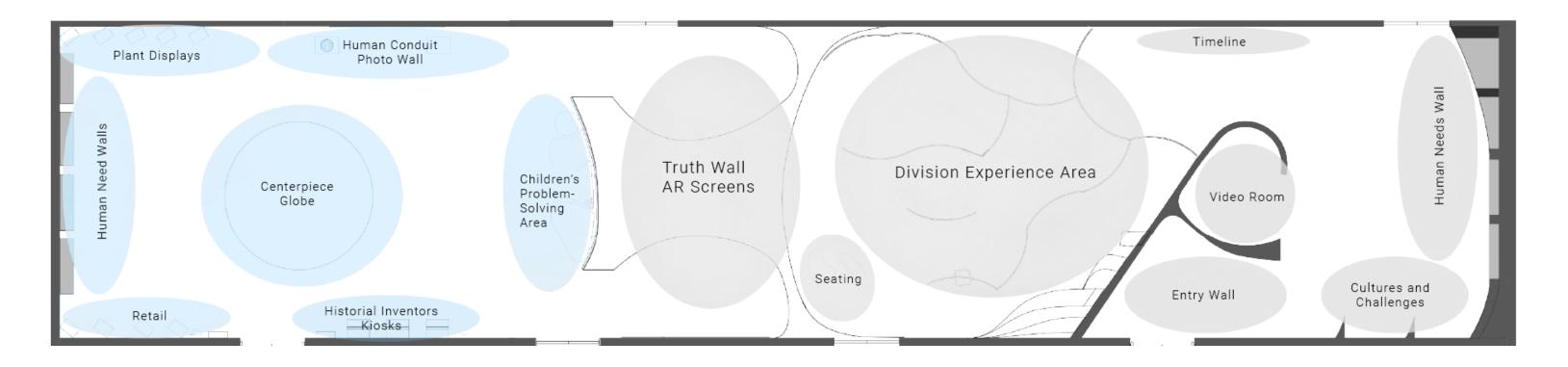
This is the point in the exhibit where the audience may realize that the logo is not only 193 beams connecting to a single souce,



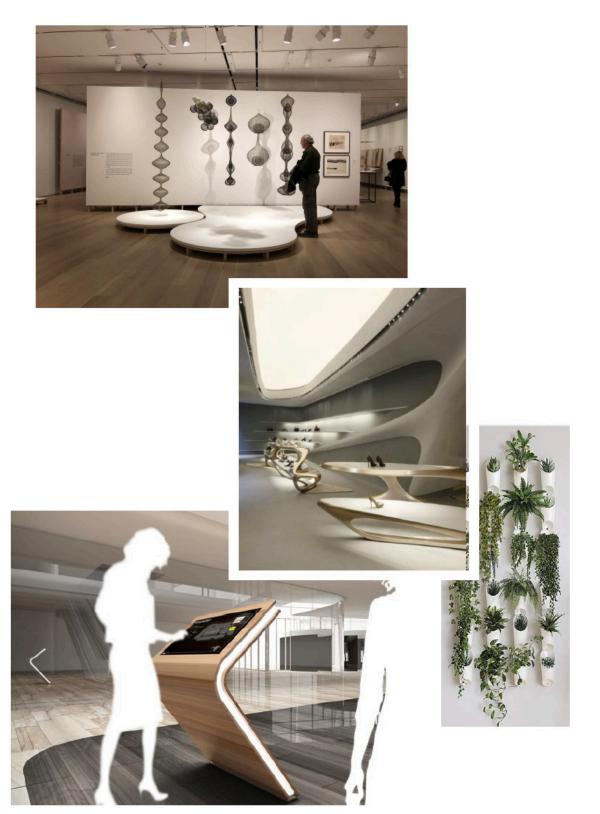
but it is also the eye that is sees truth beyond notions of negativity and misinformation.







An area for conflict to be solved by means of collaboration innovation





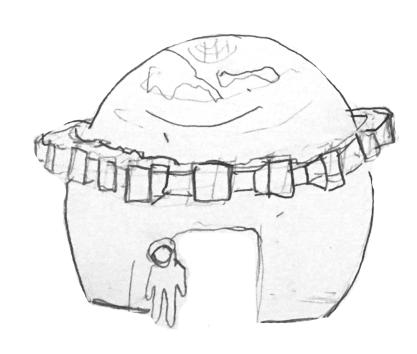


Sherwin Williams 7005 Pure White



The Centerpiece Globe

To draw attraction from all corners from the room, we have here a centerpiece here meant to symbolically show the audience's relation to the world around them.



The Gear Sphere (Pictured in Render)

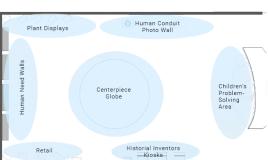
A translucent sphere with a spinning gear going around its diameter. The audience can walk in, look up, and see the UN globe with a dynamic moving gear around it - working for the betterment of humankind.

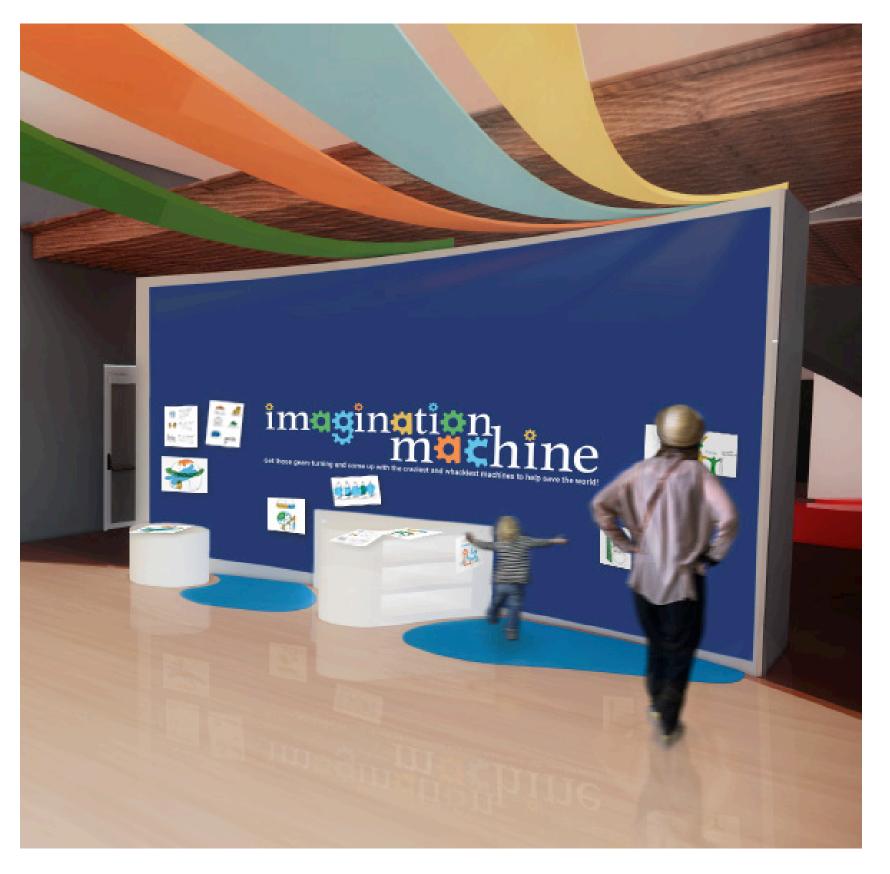


The Tesla Earth

A plasma - also known as a telsa - sphere that is embellished with globe graphics. Any country the audience members touch will be connected to one central soure of electricity. The more people, the more connections.





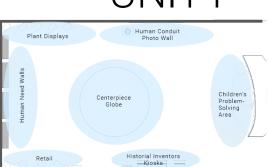


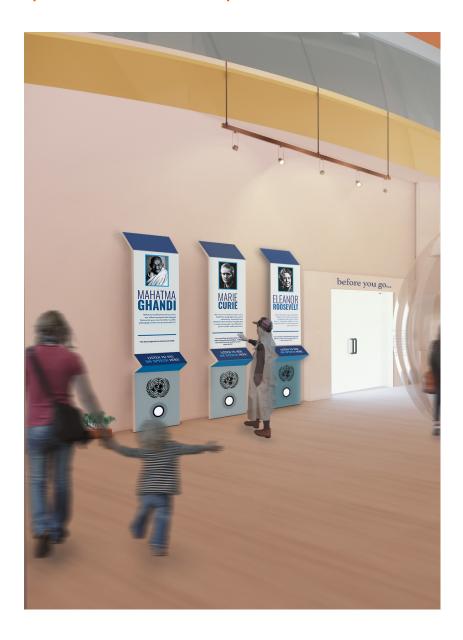
Children's Imagination Area

Here, children are encourage to draw a problem-solving machine and pin it to a wall. We hope that kids will recieve an understanding of worldly problems in this exhibit, and challenge themselves to think of creative and cute solutions.

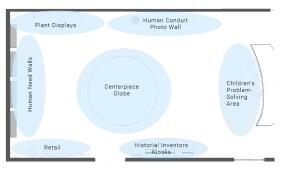
Additionally, we can provide coloring pages for the children relating to the four human needs, such as "draw a balanced meal" or "draw what your home looks like"











Historical Problem-Solvers Kiosks

Three kiosks will highlight speeches, noble acts, and achievements of historical figures of world peace.

The world would not be as it is now without the accomplishments of these few.

Mahatma Gandhi

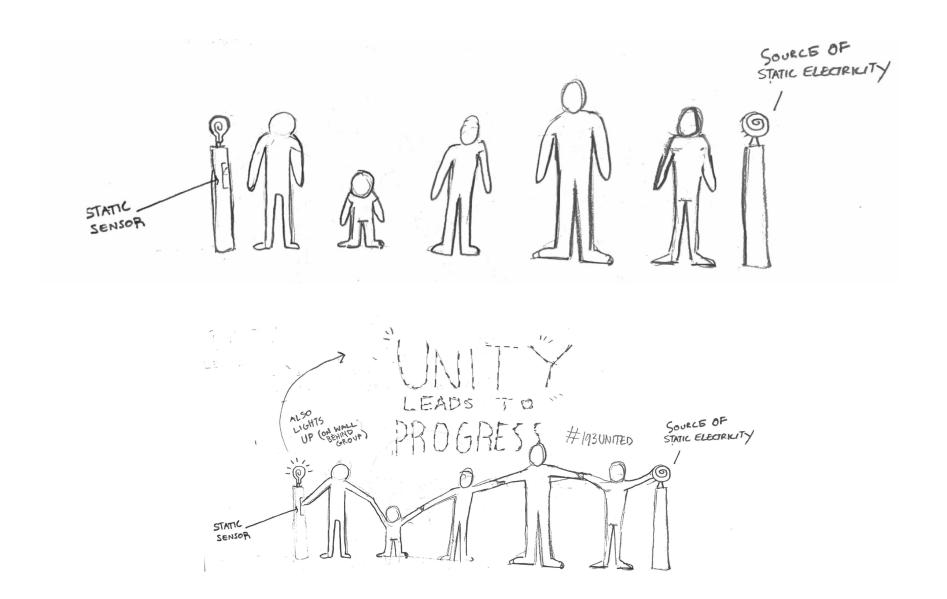
Developed methods of nonviolent resistance and advocated for world peace

Eleanor Roosevelt

Founder and advocate of the UN, as well as a voice for reduction of inequalities.

Marie Curie

Invented methods of detecting radium. Achieved Nobel Prizes in STEM fields

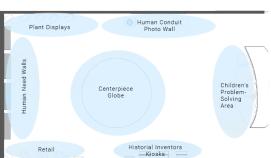


Human Conduits

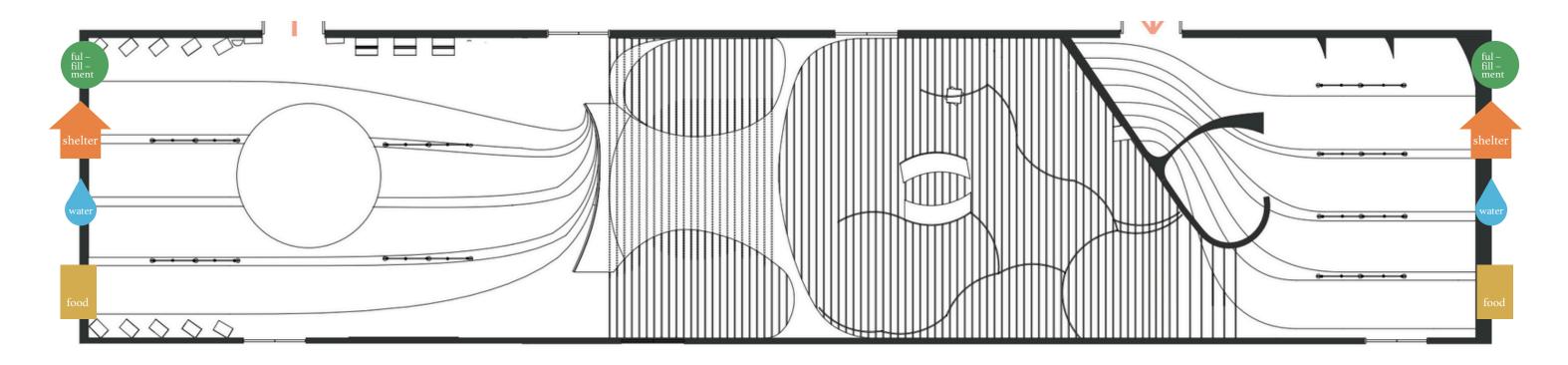
When members of the audience link hands to connect a source of static electricity to a lightbulb, they will both illuminate the bulb, as well as a message behind them.

The perfect, optimistic photo opportunity.

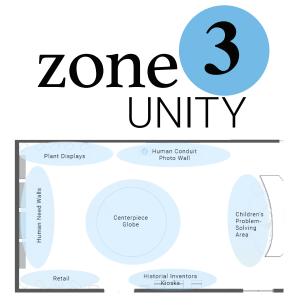


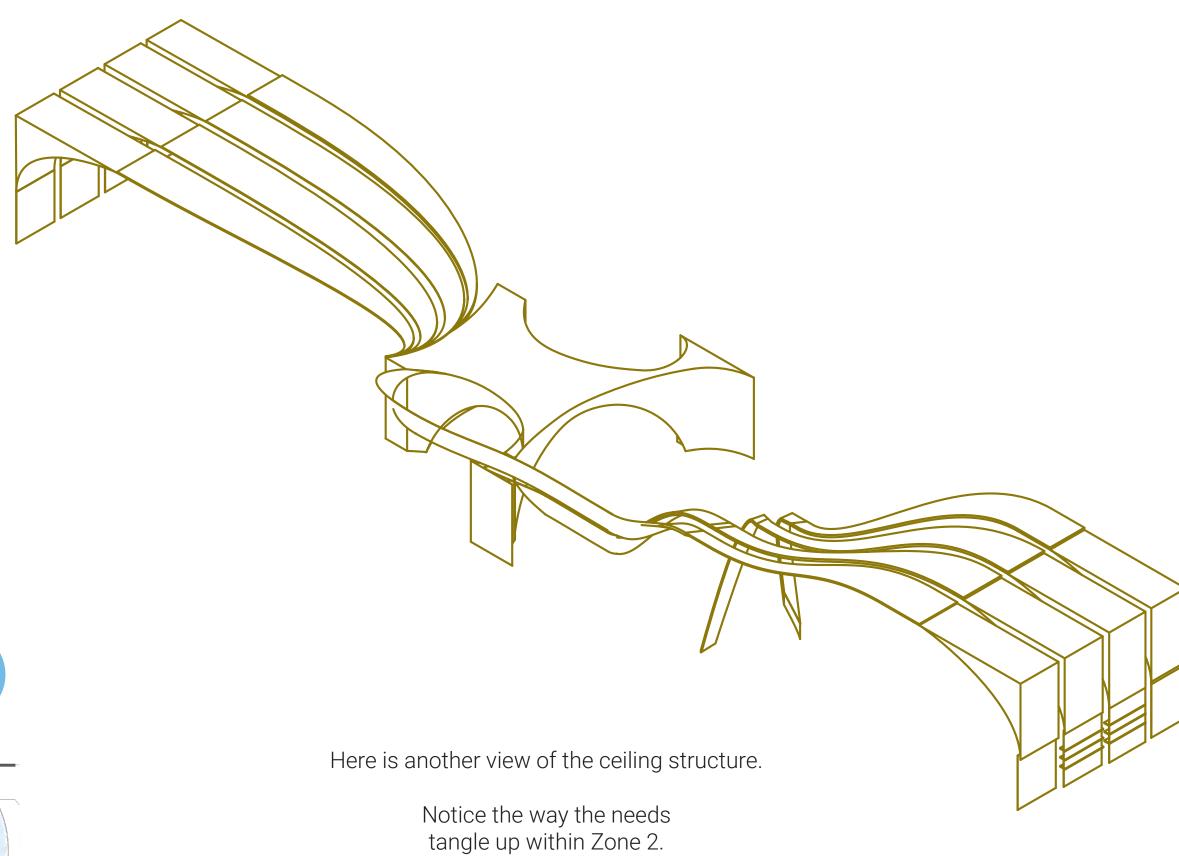






The human needs areas from Zone 1 connect via a ceiling structure to Zone 3





zone 3
UNITY

Plant Displays

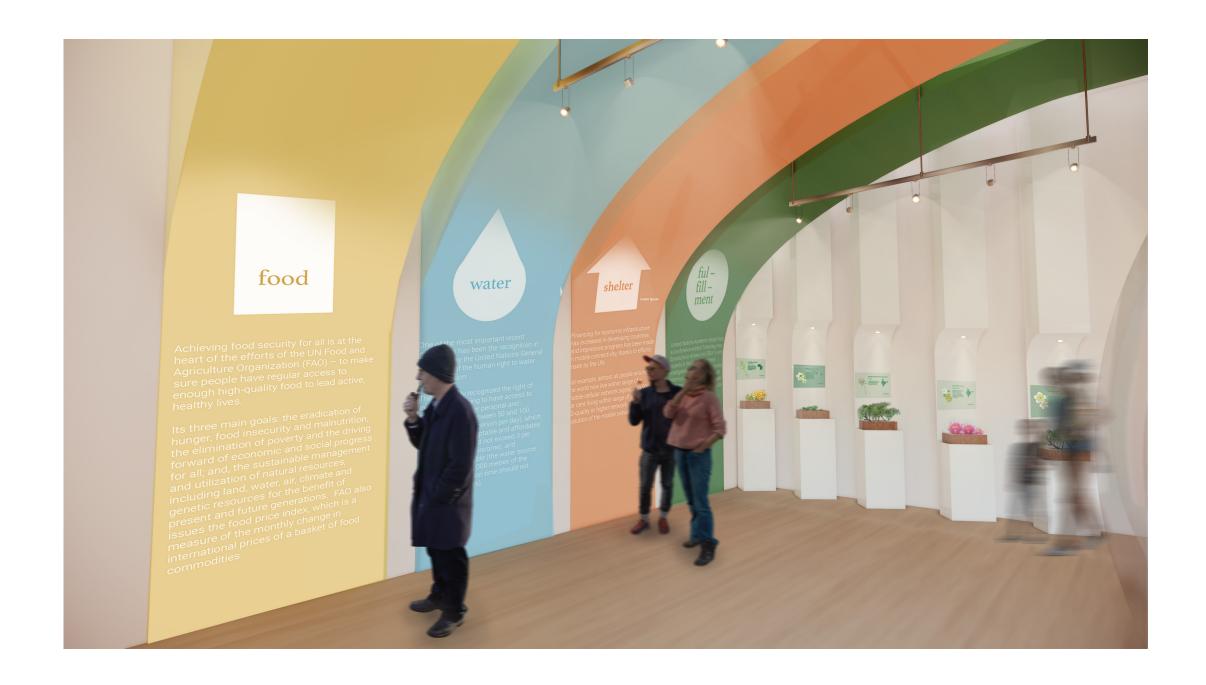
Human Conduit
Photo Wall

Centerpiece
Globe

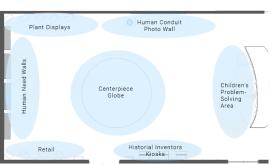
Children's
ProblemSolving
Area

Retail

Historial Inventors
Klosks







Universal Human Needs Walls

A callback to the human needs in Zone 1, but this time telling the story of the UN's role in advancing accessibility for each need.

Blooming Nations Plants

To show how developing nations are growing and flowering, we chose plants around from developing nations to embellish areas of Zone 3.



The Exit

We have been encouraging the audience members to interact and collaborate this whole exhibit.

Perhaps friends were made in this exhibit, and we want them to stay in touch.

Upon leaving the exhibit, the audience members can collect a postage stamp from the retail area so that they may become penpals, and stay united.



